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One of my more recent explorations highlights how much I have learned about organic easing, demonstrating hierarchy, and simplifying motion. From all of these explorations I learned three key fundamentals of user interface animations, and how to enhance the user experience by using motion. Three animation fundamentals 1.

How I learned the fundamentals of motion design | Inside ...

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The 12 Principles of Motion Graphics Design. In the age of the digital device, adaptive technology and moving interfaces, motion graphics design has quickly become an ubiquitous part of any creative designer ' s skill set. Whilst mastery of the specific tools to design and move graphics, such as Houdini, After Effects, or coding languages like CSS3 and HTML5, are necessary, that doesn ' t always correlate to a mastery of the craft.

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