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During development, you can start a new instance of the Eclipse IDE to test and debug your plug-ins. The new instance is sometimes called a runtime Eclipse or an

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inner Eclipse. An easy way to start a runtime Eclipse is by selecting Run As Eclipse Application from the context menu of an plug-in or its manifest file.

Eclipse IDE Plug-in Development: Plug-ins, Features ...

The Plug-in Development Environment (PDE) provides tools to create, develop, test, debug, build and deploy Eclipse plug-ins, fragments, features, update sites and RCP products. PDE also provides comprehensive OSGi tooling, which makes it an ideal environment for component programming, not just Eclipse plug-in development.

Eclipse PDE (Plug-in Development Environment) | Eclipse ...

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Eclipse 4 Plug-in Development by Example: Beginner's Guide takes the reader through the full journey of plug-in development, starting with an introduction to Eclipse plug-ins, continued through packaging and culminating in automated testing and deployment. The example code provides simple snippets which can be

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PDE | The Eclipse Foundation

A Beginner's Guide following the "by Example" approach. There will be 5-8 major examples that will be used in the book to develop advanced plugins with the Eclipse IDE. This book is for Java developers who are familiar with Eclipse as a Java IDE and are interested in

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learning how to develop plug-ins for
Eclipse. No prior knowledge of Eclipse
plug-in development or OSGi is necessary,
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Eclipse is a highly modular application,
consisting of hundreds of plug-ins, and
can be extended by installing additional
plug-ins. Plug-ins are developed and
debugged with the Plug-in Development
Environment (PDE). In this chapter, we
shall:

Creating Your First Plug-in - Eclipse 4
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